## MCQs on “Running Agents” (OpenAI Agents SDK)

1. **Which class is used to execute agents in the OpenAI Agents SDK?**  
   A) AgentRunner  
   B) Session  
   C) Runner  
   D) AgentExecutor  
   **Answer:** C — The Runner class is used to run agents
2. **What does Runner.run() return and how does it run?**  
   A) Returns a string and runs synchronously  
   B) Returns a RunResult and runs asynchronously  
   C) Returns a RunResultStreaming and runs synchronously  
   D) Returns nothing and runs in parallel  
   **Answer:** B — It runs asynchronously and returns a RunResult
3. **Which method runs synchronously by wrapping the async .run()?**  
   A) Runner.sync\_run()  
   B) Runner.run\_blocking()  
   C) Runner.run\_sync()  
   D) Runner.execute()  
   **Answer:** C — Runner.run\_sync() is the synchronous version built atop .run()
4. **What is the purpose of Runner.run\_streamed()?**  
   A) Runs sync and returns RunResult  
   B) Runs async with batched output only  
   C) Runs async, streams LLM events, and returns RunResultStreaming  
   D) Runs sync and supports only text output  
   **Answer:** C — It runs asynchronous streaming, returning RunResultStreaming and streaming events as received
5. **In the agent loop, what happens when the LLM returns a final\_output?**  
   A) Loop resets immediately  
   B) Loop terminates and returns the result  
   C) It triggers an exception  
   D) Control is passed to another agent unconditionally  
   **Answer:** B — If a final\_output is produced, the loop ends and the result is returned
6. **What occurs if the LLM output triggers a handoff?**  
   A) The process stops with an error  
   B) The current agent is switched, and the loop continues  
   C) The output is ignored  
   D) The runner restarts from the initial agent  
   **Answer:** B — The runner updates the current agent and input, then re-runs the loop
7. **How does the Runner handle tool calls returned by the LLM?**  
   A) It defers tools to the next loop iteration only  
   B) It runs the tool calls, appends results, and continues the loop  
   C) Ignores them and ends the loop  
   D) Throws an exception immediately  
   **Answer:** B — It processes tool calls, appends the resulting outputs, then continues the loop
8. **What happens when the number of iterations exceeds max\_turns?**  
   A) Runner finishes normally  
   B) Loop continues indefinitely  
   C) A MaxTurnsExceeded exception is raised  
   D) The Runner resets automatically  
   **Answer:** C — Exceeding max\_turns triggers a MaxTurnsExceeded exception
9. **What does streaming mode allow you to do during agent execution?**  
   A) Only receive the final output faster  
   B) Receive streaming events in real time and later access full run info via RunResultStreaming  
   C) Skip tool execution  
   D) Replace the agent with another  
   **Answer:** B — You receive streaming events as the LLM runs, and full details are accessible in the returned RunResultStreaming
10. **Which parameter allows configuring global settings like model, guardrails, or tracing for a run?**  
    A) runner\_options  
    B) session  
    C) run\_config  
    D) global\_settings  
    **Answer:** C — The run\_config parameter is used to configure global settings for the agent run